

Camp Burgess & Hayward Outdoor Education Center

Recreation For Youth

General Recreation

These activities and recreational areas are available without YMCA facilitation:

- Ball Fields
- Basketball Court
- Beach Volleyball
- Tetherball
- Campfire Rings

YMCA-Led Recreation Activities

Scavenger Hunts

We have a number of different scavenger hunts available.

Length: 1 hour plus; Age: Any.

Archery

Students get to practice this ancient art in a safe environment, under close supervision. Length: 1 period; Age: Any.

Capture the Flag

Classic camp field game involving 2 teams. Capture the flag will be cancelled if the grass is wet. Length: 1 period; Age: Any.

Junkyard Wars

Students work in small teams with a small supply of junk to build a set object. Length: 1 period; Age: Any.

Boating

Activities include canoeing, sailing, kayaking and windsurfing. Participants wear lifejackets at all times and safety instruction is provided. Boating activities are weather and water temperature dependant. Boating is only allowed with camp staff present. Due to time constraints for beginner sailing instruction, only people with experience will be allowed to sail.

Length: 1 period or more; Age: Any.

Swimming

At certain times of the year we are able to provide a life-guarded swimming area, with designated deep and shallow sections. Swimming is only allowed with camp staff present. Length: 20 minutes or more; Age: Any.

Evening Recreational Activities

Mission Impossible

An all-time camp favorite. Small, supervised teams sneak around camp, evading capture by the guards, trying to solve a complex puzzle before it's too late. Well-planned and dramatic, with a tense ending, this makes a great last-night activity. This message will self destruct in 5 seconds.....
Please note: this is an active night activity. Length: 1 period; Age: 8-14

Facilitated Campfires

Our staff will facilitate either a small- or large-group campfire.
Length: 1 period; Age: Any

Large-group campfires involve all group songs led by the staff and take place in our beautiful amphitheater. We welcome student skits and songs.

Small group campfires take place at one of our small campfire circles. Each fire will have a staff member facilitating games, puzzles and gourmet s'more making.

Medic

Small, supervised groups sneak around camp trying to be the first to collect all pieces of the puzzle. Running into a wizard or witch can seriously slow you down, or at least until a medic reaches you. Please note: this is an active, competitive night activity. Length: 1 period; Age: This game sounds like it is meant for younger groups, but due to its wackiness and competition, will be enjoyed by all ages.

Capture the Lantern

A classic camp game, teams of students try to sneak past staff guards to capture the lantern. Please note: this is an active, competitive night activity.
Length: 1 period; Age: Any

Gold Rush

Supervised teams sneak past the camp sheriff in an attempt to be the team with the most gold. Please note: this is an active, competitive night activity.
Length: 1 period; Age: Any

Challenge Night

Students work in small groups to accomplish a variety of challenges. Please note: this is an indoor competitive night activity. Length 1 period; Age: Any

Quiz Night

Students compete in small groups in our general knowledge quiz, with an intermission for hot cocoa. Please note: this is an indoor competitive night activity. Length: 1 period; Age: Any